#### **Contents**

How to Play
Game Screen
Dictionary Editor
Further Help
About the Author

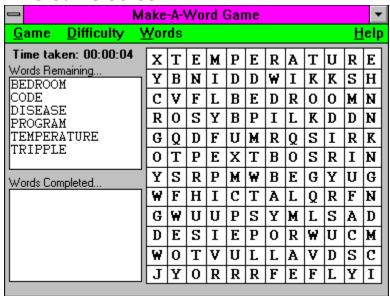
Welcome to the Make A Word game. For a quick start click on How to Play above.

Register this share ware NOW !!!
Increase the number of words allowed to 5000
Enable the Dictionary Editor

Click on Further Help above for more information

## The MAKEWORD Game

#### **The Game Screen**



Game Menu
Difficulty Menu
Words Menu
Help Menu
How to Play

#### **Game Menu**

New

Select this option to start a new game using the current gridsize.

High Score table

Select this option to view or clear the High Score Table for the current <u>grid size</u>. By further selecting the Clear option you will delete all existing table entries after confirming the action.

Sound

Select this option to enable or disable sounds, and to select <u>sound</u> files.

Click on Enable to Tick (Enable) or UnTick (Disable) Wave Sounds (but NOT beeps)

If it is GREYED then sounds are unavailable on your system (You need MultiMedia Capabilities utilising a <u>sound</u> card).

**How to select SOUND FILES** 

Exit

Select this option to exit the game.

#### **How to Play**

Select a word to look for from the words remaining box

Look through the grid of letters for the a letter that matches the first letter of your word.

Look at the characters around this letter on the grid. If there is a letter that matches the second letter of your word look to the next character on the grid following the line from first to second character. If ALL the characters match then clock and HOLD down the mouse button on the FIRST character, drag the cursor to the LAST character and then release the mouse button.

The program will then check your selection (highlighted in RED) against the list of in the remaining list

If you were correct then the word is removed from the <u>remaining list</u> and added to the <u>completed list</u>. A line is also drawn through the word. If <u>sound</u> is enabled then the <u>CORRECT WORD sound</u> will be played.

If you were wrong then the WRONG WORD sound will be played

While you are searching for the words the clock is ticking away. When you have completed ALL the words the COMPLETED <u>sound</u> will play. Your time is then checked against the HIGH SCORES for the <u>GRID SIZE</u> selected and you will be asked for your name if you have a faster score.

GOOD LUCK !!!

#### **About** the Author

Hi, I'm Andrew, and I wrote this program for FUN.. FUN.. FUN..

I can't guarantee that it's BUG FREE (who can !!), but I have been playing it for a while now on some different machines without any problems.

I have tried to keep it simple without removing some of the FUNctionality!! May you have hours of enjoyment - but be careful of Eye Strain!!

#### **Selecting Sound Files**

To select a file click on the 'File for ......' item and fill in the Dialog Box for the Wave file (.WAV) required. It will be played to ensure you got the correct one!!

File for Highscore

Played when you get a NEW High Score.

File for Correct Answer

Played when you get a word correct.

File for Wrong Answer

Played when you select an invalid word.

File for Difficulty 12x12

Played when you change difficulty level.

File for Difficulty 16x16

Played when you change difficulty level.

File for Difficulty 20x20

Played when you change difficulty level.

File for Difficulty 24x24

Played when you change difficulty level.

File for New Game

Played when you start a new game.

File for You've Done It

Played when you complete a game.

File for Not Registered

Played when you try to use a REGISTERED USER ONLY option

File for Word Already There

Played when you try to add an existing word to the Dictionary.

File for Adding a Word

Played when you Add a Word to the Dictionary

File for Deleting a Word

Played when you Delete a Word from the Dictionary

File for Done Words

Played when you OK or CANCEL the Dictionary Editor

File for HST Clear

Played when you Clear a High Score Table

#### **Difficulty Menu**

12 x 12 Grid

Selects a grid 12 characters high by 12 characters wide.

16 x 16 Grid

Selects a grid 16 characters high by 16 characters wide.

20 x 20 Grid

Selects a grid 20 characters high by 20 characters wide.

24 x 24 Grid

Selects a grid 24 characters high by 24 characters wide.

悉

WARNING: By selecting a new grid size you will cause a NEW game to be started and the <u>High Score Table</u> for that gridsize to be used.

#### **Help Menu**

Contents

Brings up this help file.

<u>About</u>

Brings up the <u>about</u> box. This shows you the information <u>about</u> the program. It also lists the current windows memory available, and the copyright notice.

Registration

This allows you to enter your registration password. This should be obtained via CompuServe's SWREG (if available) or alternatively by sending the author the correct amount of dosh ... A huge £2 sterling or \$4 US.

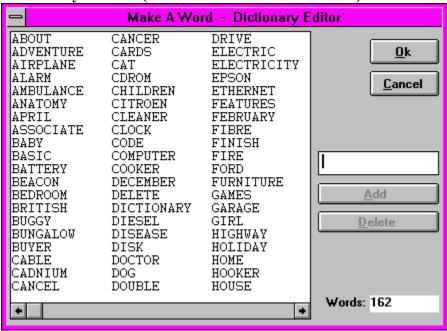
• Cheat Mode

If you are having problems understanding how the program words and you want to see where the words are being put then this is for you. By selecting this option, only the words to find are put in to the grid. All other characters are set to a \* (star) character.



WARNING: Selecting CHEAT MODE will start a NEW GAME and disable HIGH SCORE TABLES (No you CAN'T cheat !!!)

**Dictionary Editor (REGISTERED USERS ONLY)** 



0

OK Button

This will SAVE all changes you have made.

#### 9

Cancel Button

This will abandon all changes you have made. You will of course have to CONFIRM this if you have made any changes.

0

Word Box

This is where you enter the word you want to ADD with the Add Button (immediately below this box). Words must be between 3 and 20 characters (inclusive), and obviously must not already exist in the Word List Box.

Add Button

Use this to add a new word. If the word already exists you will be presented with an error message (and <u>sound</u> if enabled). If the word is OK then it will be added to the Word List Box (again <u>sound</u> if enabled).

NB: This word is not saved until you click the OK box to return to the game.

ø

Delete Button

Use this to delete a word. First select a word on the Word List Box (click on it), and then click on this button. No confirmation is required because this comprises 2 actions already. Again, changes are not saved until you click the

OK button, so if you screw it up then click the cancel button and start again!!

#### Words

This displays the current number of words in the Word List Box. If you are an unregistered user then this program only allows a maximum of 100 words (I known you cant use the editor to add words, but you can edit the WORDS.DAT file with notepad etc.

If you are a registered user then you can have up to 5000 words. I will increase this if enough people want it, but I will also have to look at compression techniques as this file can get vey large.

About the Game

Shows the Author Information, Copyright Information and System Information <a href="#">About the Author</a>
<a href="#">Registration</a>

The Words Completed box shows you the words you have completed on the grid.

The Words Remaining b	ox shows you the w	ords you have yet t	to completed on the	grid.

# Difficulty Menu

Edit

**Dictionary Editor** 

## The MAKEWORD Game

#### **How to register**

To register this package send £2 or \$4 to the following address ...

```
25 Leopold Road
IPSWICH
Suffolk
UK
IP4 4RR
```

All proceeds are going to my O.U. Degree Course!!

Alternatively you may find this program in SWREG on CompuServe (if I can afford the charges !!) If not then please follow the above instructions for sending money.

You will in turn receive a code word to enter into the program (under the Help menu). Type this in and it will be checked against a list of valid words. If successful then this word will be entered into the INI file (encrypted !!). The program will then need to be reloaded EVEN IF THE CODEWORD WAS NOT VALID. For those of you who have the time and energy (you will probably use more electricity that the £2 registration fee) to try to find the word by trial and error, it is 8 characters long.

Thanks for your support ... Andrew

**About the Author**